

# ADOBE ILLUSTRATOR *overview*



## INSTRUCTOR

Kevin Stohlmeyer



## CONTACT

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## LENGTH

6 hours

## BOOK INCLUDED

Real World Illustrator

## LEVEL 1: FOUNDATIONS

- The workspace
- Creating a new document
- Selections and transforming objects
- Creating objects
- Fill and Stroke
- Color basics
- The pen tool
- Importing and exporting
- Tracing placed artwork
- Creating shapes

## LEVEL 2: MODIFYING OBJECTS

- Working with Type
- Working with Layers
- Using Transparency and Blending Modes
- Transforming Objects
- Working with Placement and Order
- Eraser Tool and Blob Brush

## LEVEL 3: WORKING WITH STYLE

- Appearance Attributes, Styles, and Effects
- Blending Shapes and Colors
- Gradient Tool
- Working with Symbols
- Working with Brushes and Scribbles

## LEVEL 4: PREPARING FOR PRINTING AND WEB

- 3D Effects
- Printing Artwork and Color Separations
- PDFs
- Multiple artboard exporting
- Combining Illustrator and Photoshop Images
- Creating a Web Publication

## LEVEL 5: WORKSHOP

Bring in your own files or work on our demo project.

## NOTES

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